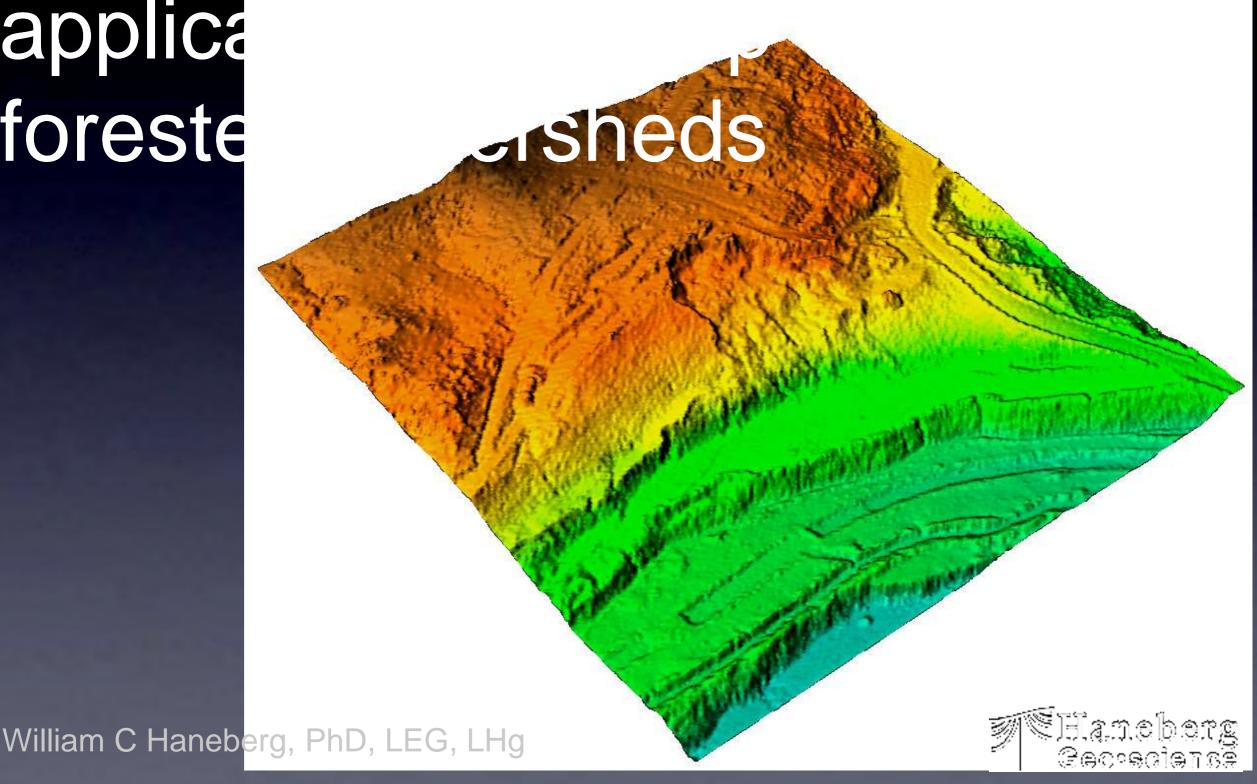
Leveraging LiDAR for sitespecific geologic

applica foreste

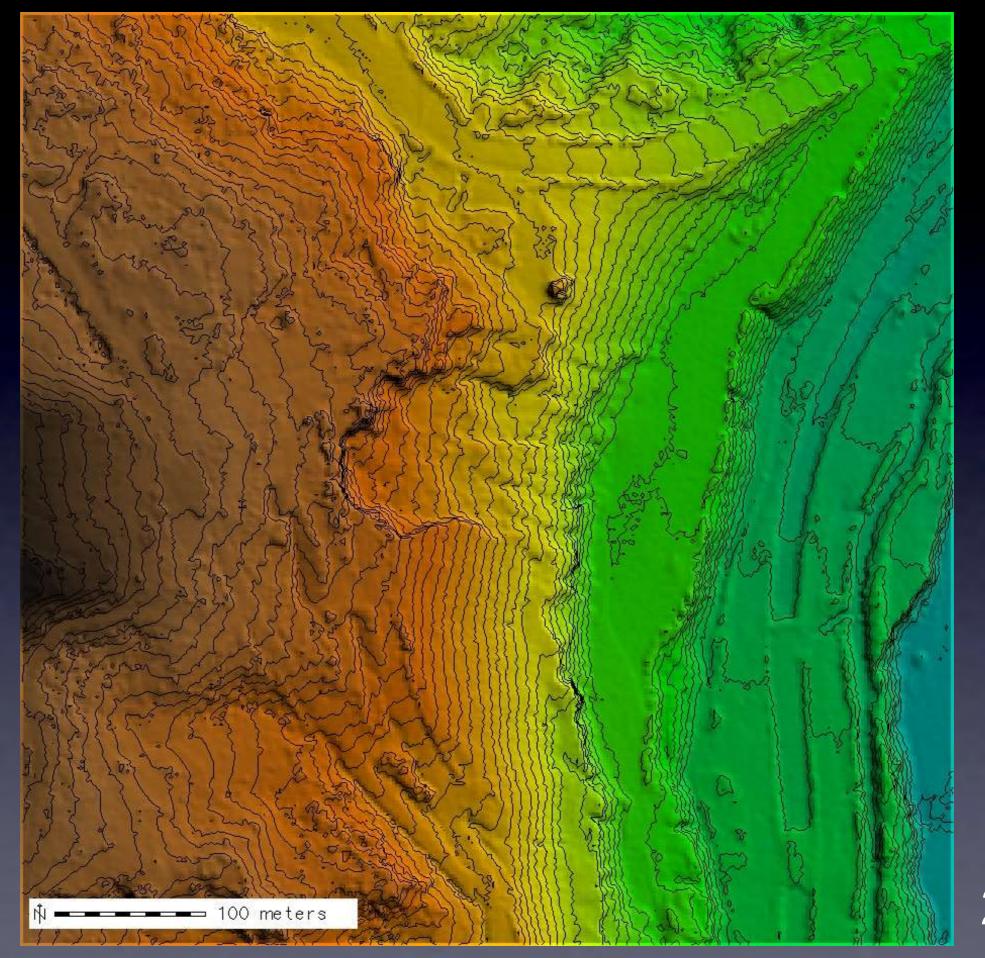


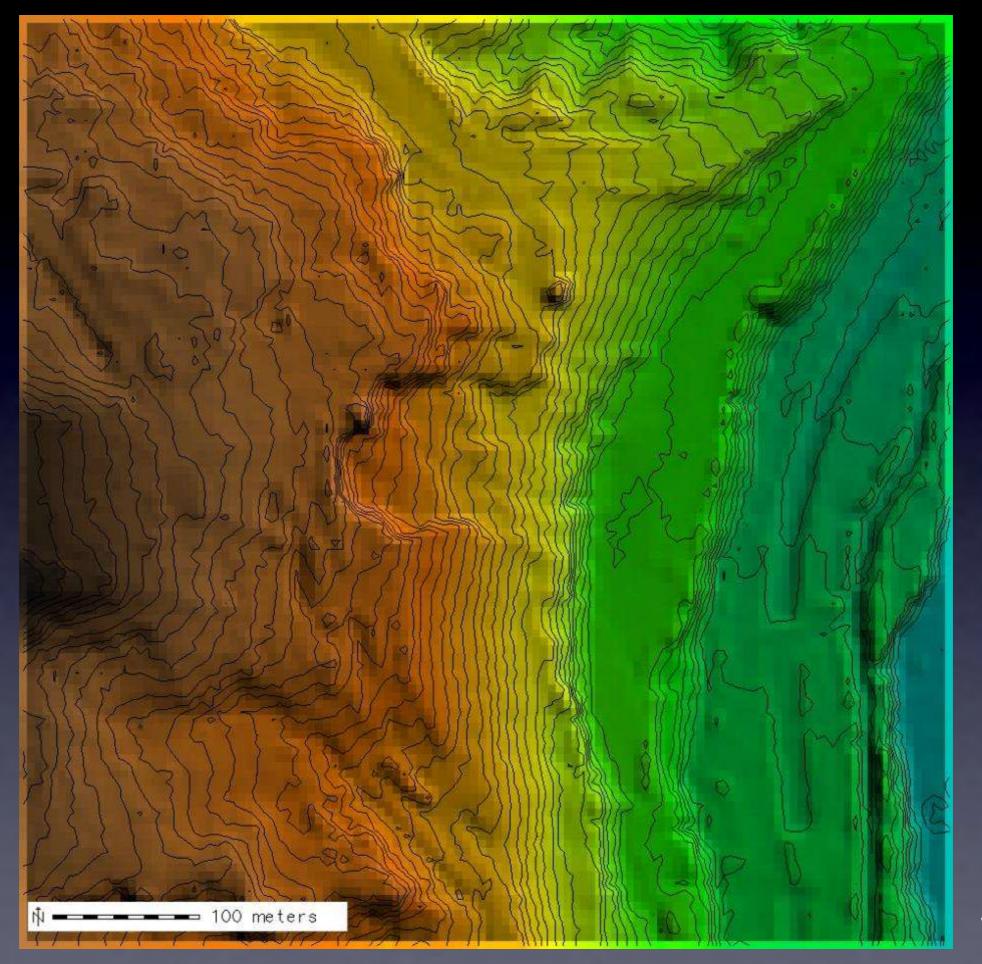
Levers

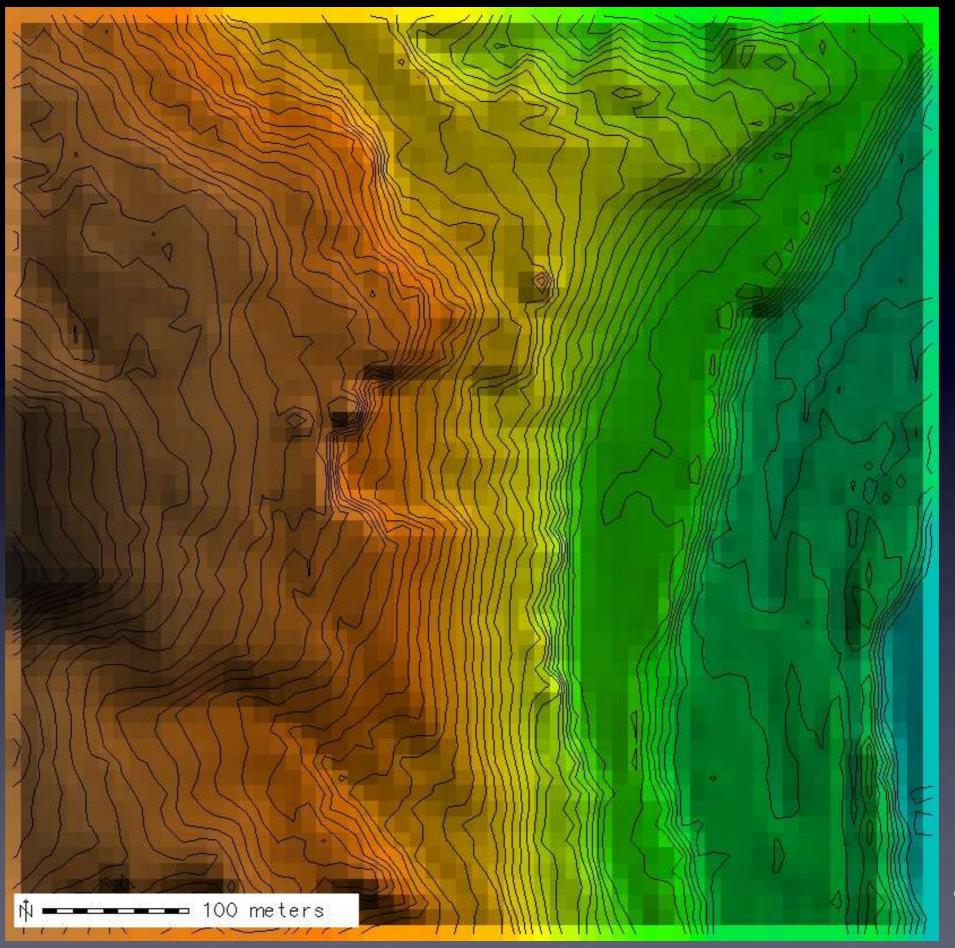
- Understand DEM resolution and mappability
- Work with point clouds to incorporate ground strike density and variability information
- Create geologically optimal DEMs
- Create derivative maps to elucidate morphology
- Employ multilayered virtual mapping technology
- Use quantitative models where appropriate
- Include geologic input as early as possible in projects

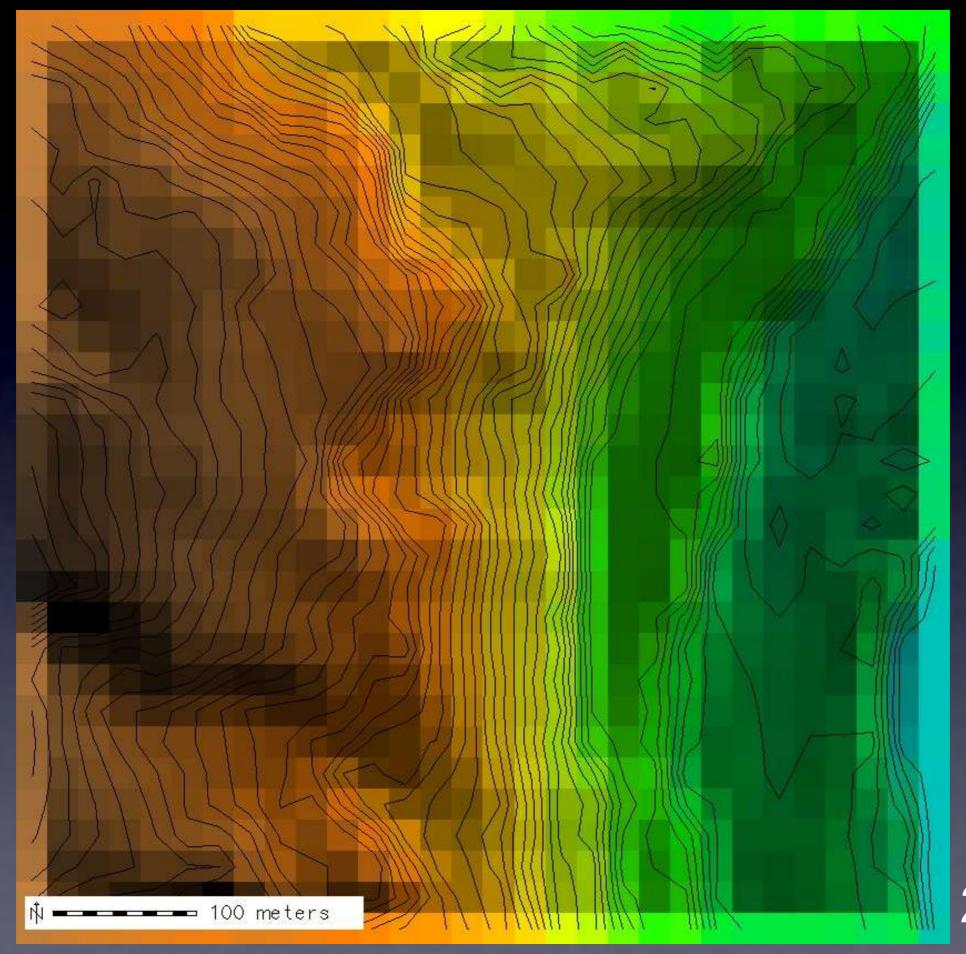
Resolution & mappability

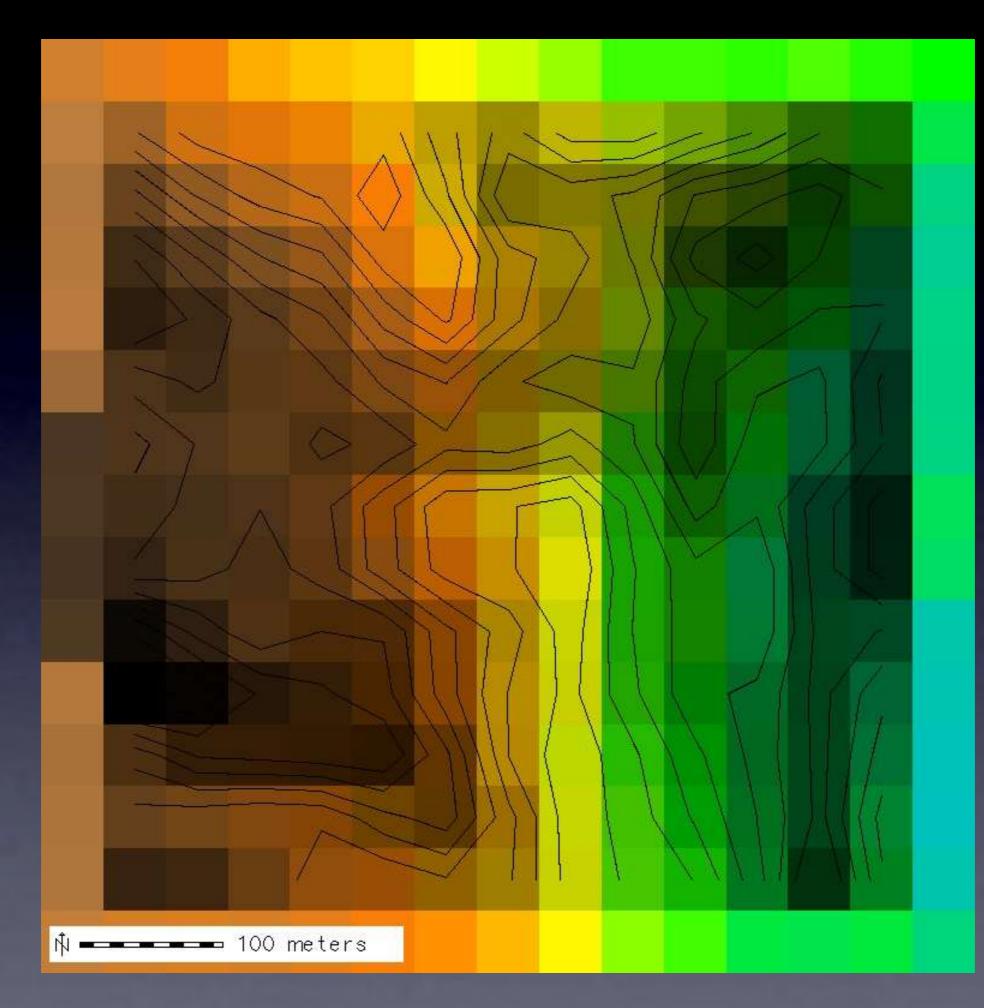
- We often describe the raster size of a DEM as its resolution
- But, this is <u>not</u> the same as the ability of a DEM to resolve a geologic feature like a landslide or fault scarp
- What is the smallest landform that might be identified and mapped on a DEM product of a given resolution?







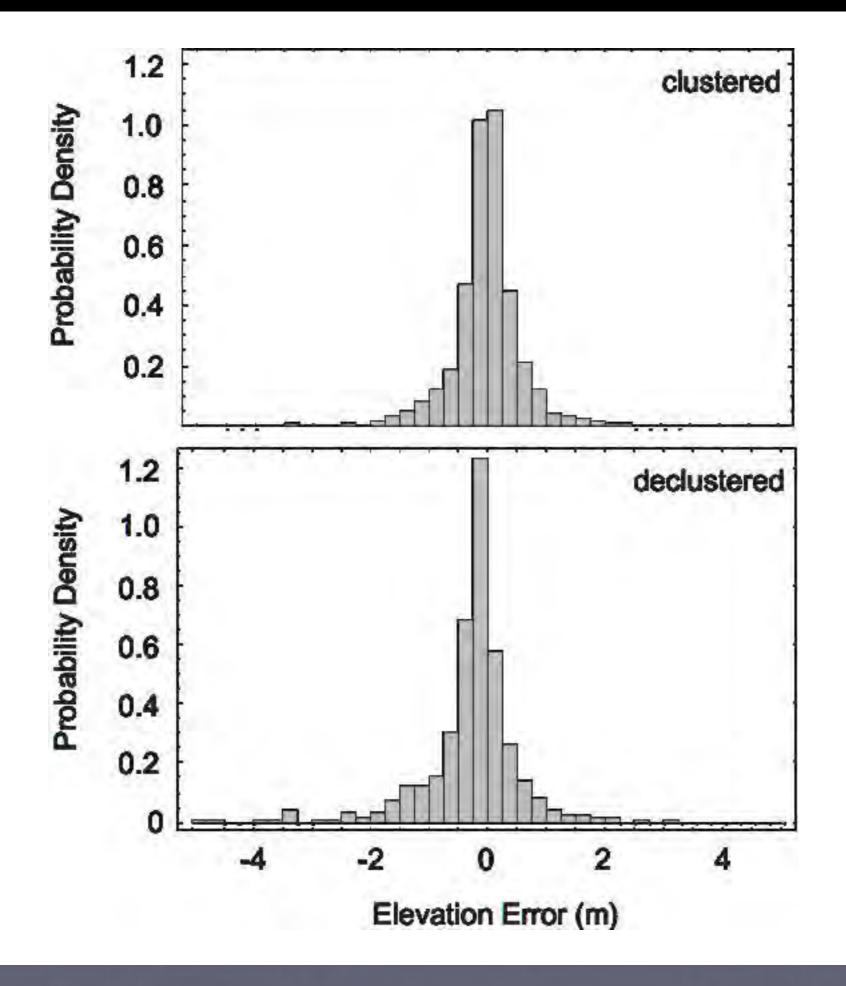


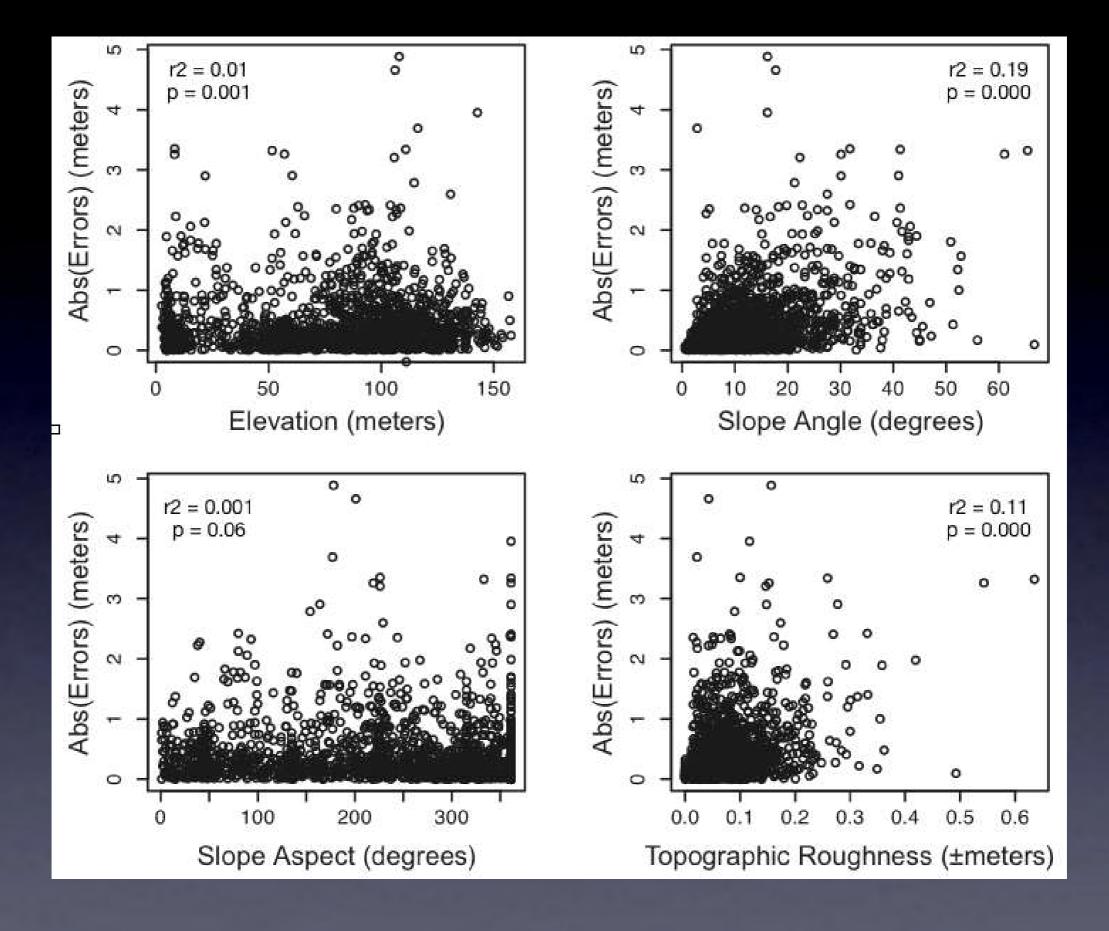


- The smallest landforms identifiable using a DEM are likely to have characteristic lengths about 10x the DEM raster size
- Features between 2x and 10x may be represented as highs or lows but are not likely to be recognized as mappable landforms
- Features < 2x will aliased and not identifiable (spatial extension of the Nyquist frequency)

LiDAR accuracy

LiDAR Quality	Flying Altitude	FEMA Contour Interval	Typical LiDAR Spot Spacing	Vertical RMSE
High	3000'	1.0'	3.3'	0.3'
Standard	4500'	2.0'	4.5'	0.6'
Low	6500'	3.3'	6.5'	1.0'

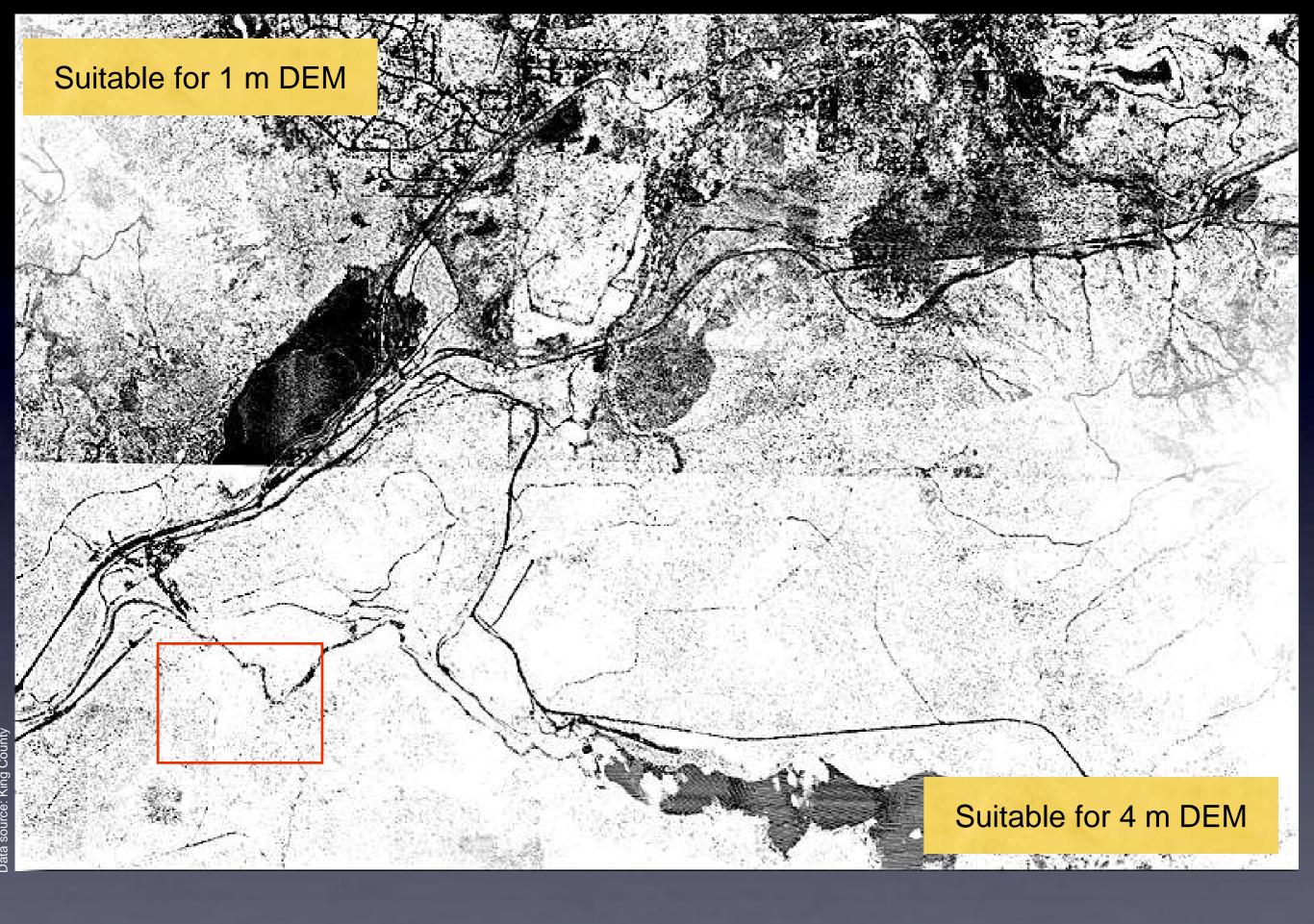




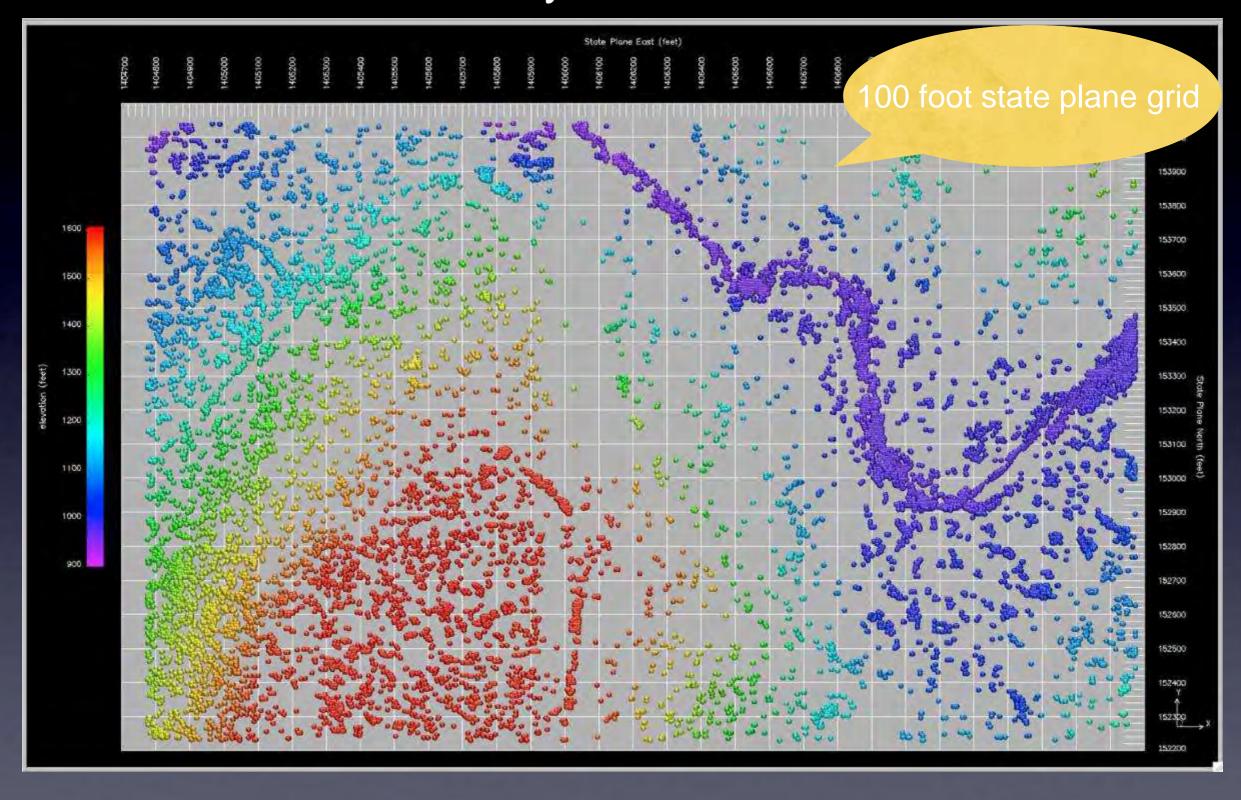
- LiDAR accuracy (repeatability?) depends on both operational/instrumental and geomorphological factors
- Vendor supplied QA/QC data are likely to be non-representative of accuracy in areas of geologic interest
- Accuracy and/or repeatability may be important issues in monitoring, change detection, and quantitative modeling applications

Ground strike density

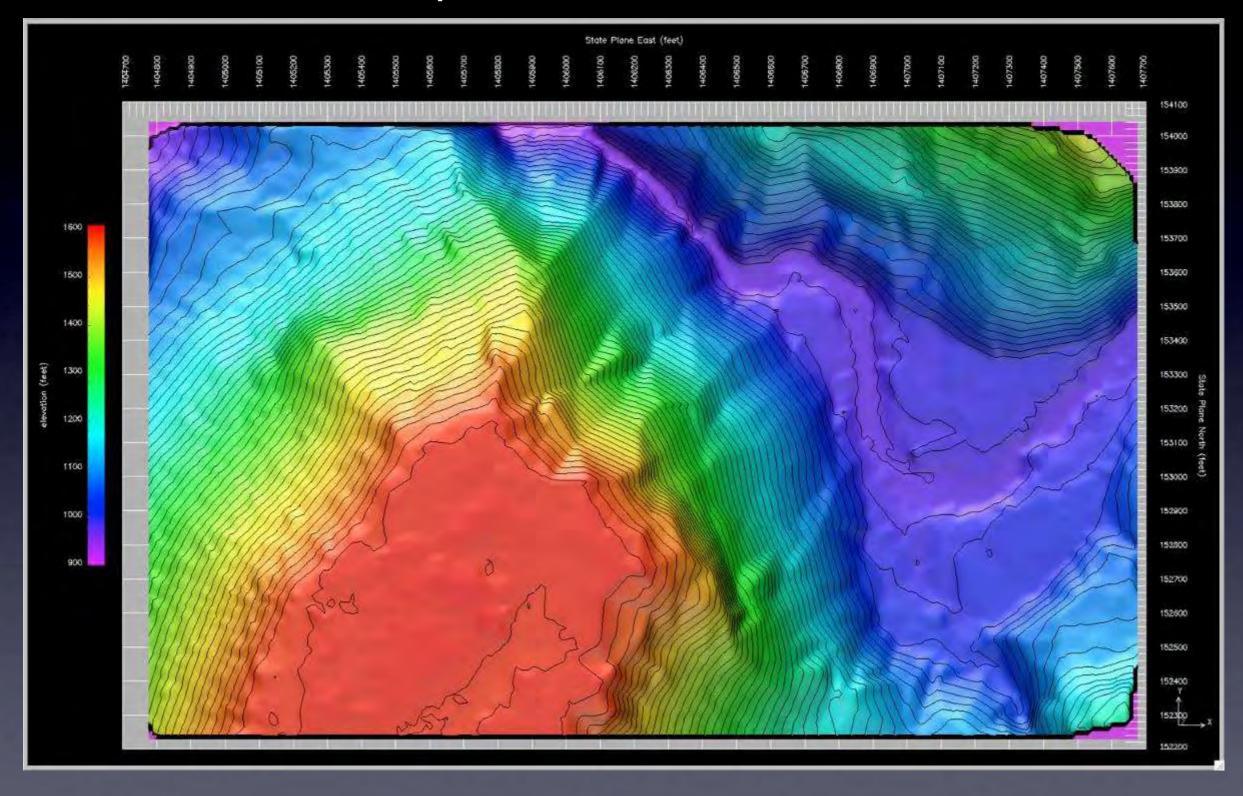
- LiDAR ground strikes are typically clustered and/or sparse in forested areas
- Average ground strike densities can be misleading if they include open areas
- Use point clouds to evaluate ground strike density and DEM reliability in geologically critical areas (where you <u>really</u> want to map something)
- Create optimal DEMs for landform mapping



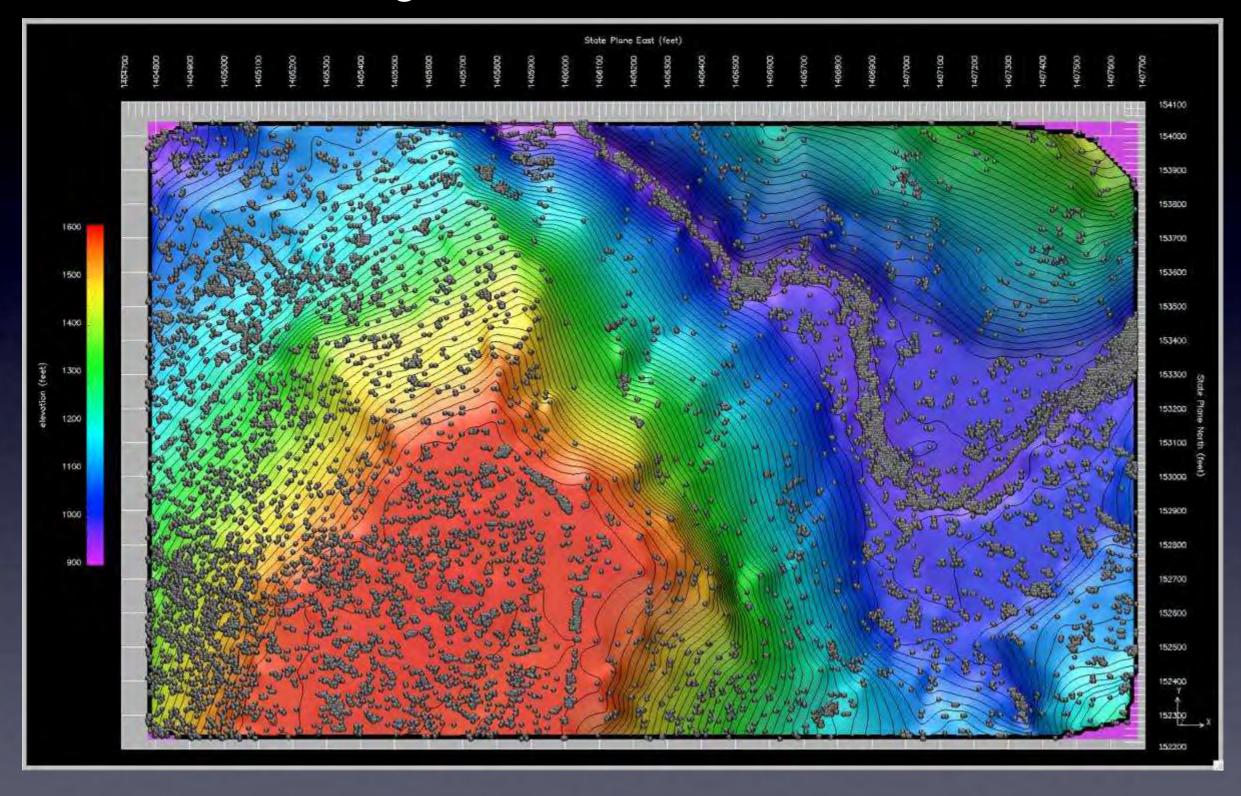
Ground strikes colored by elevation



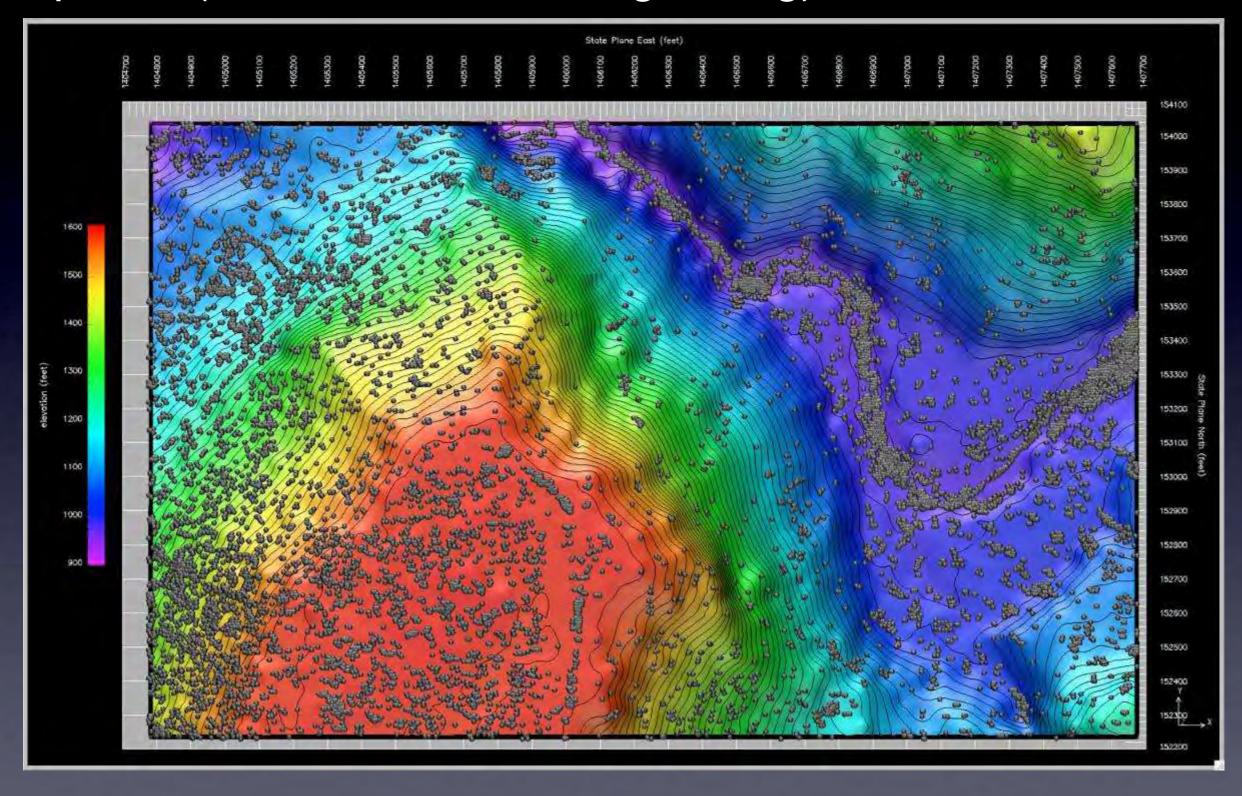
TIN with linear interpolation

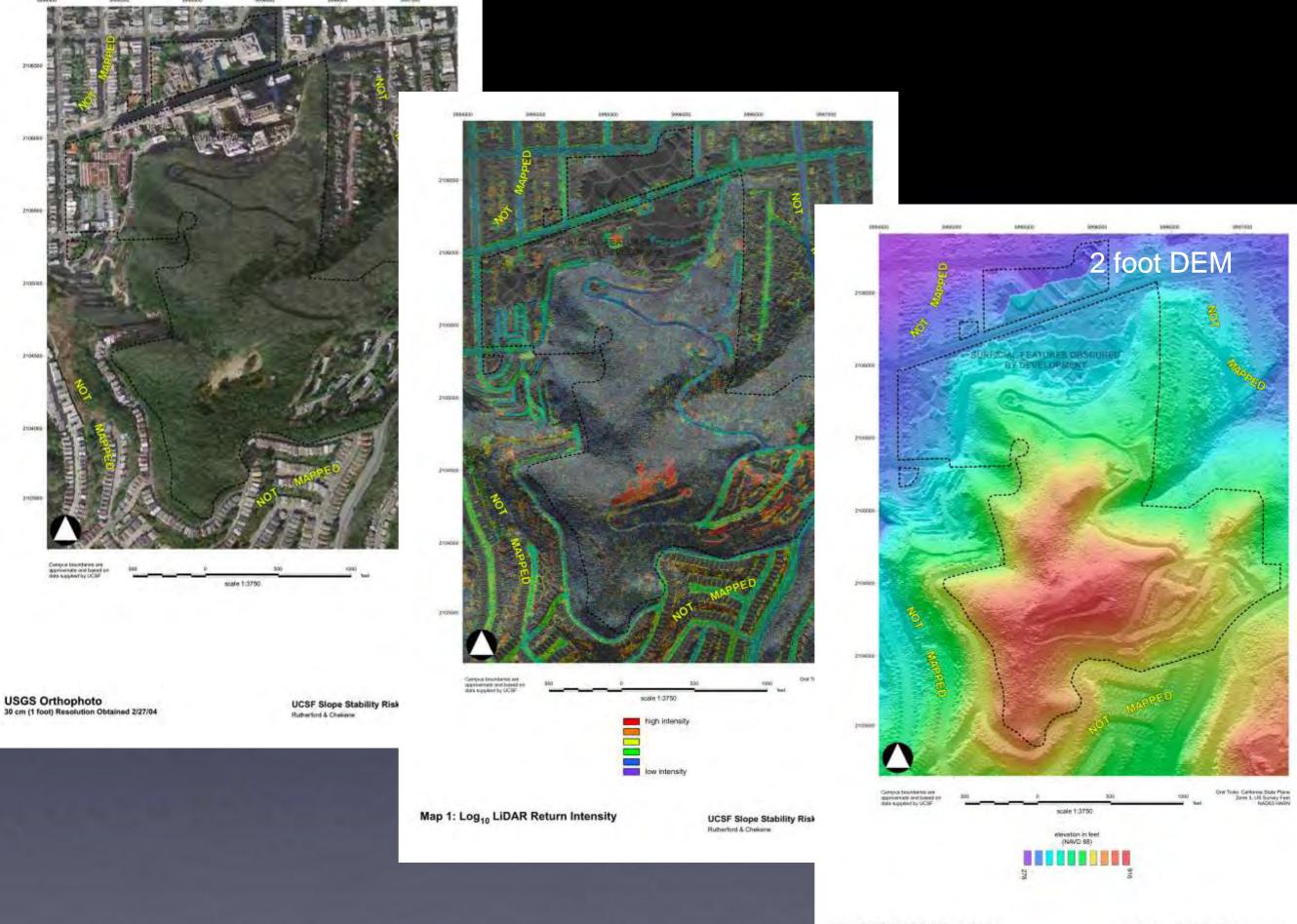


Linear natural neighbors



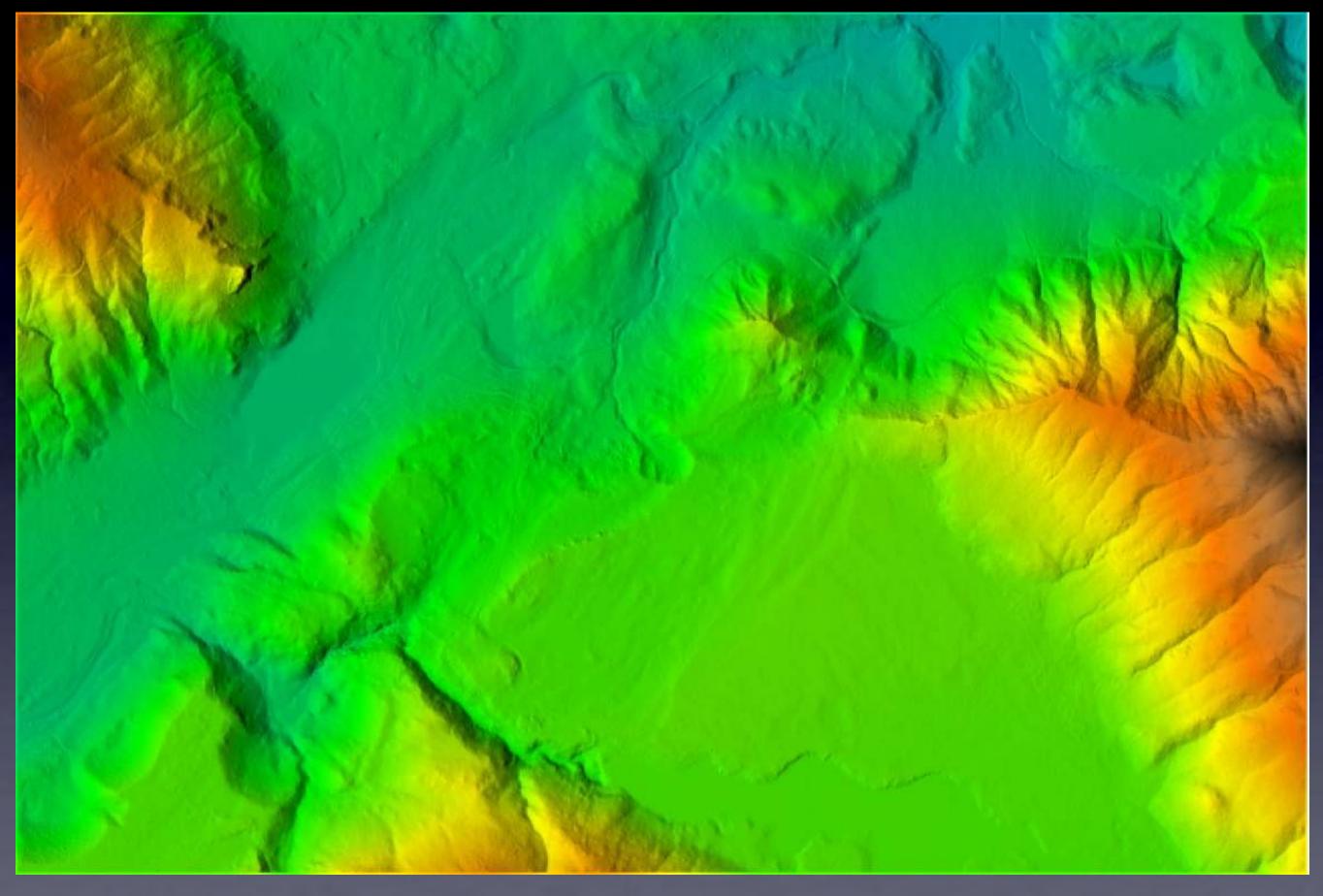
Splines (minimum curvature gridding)

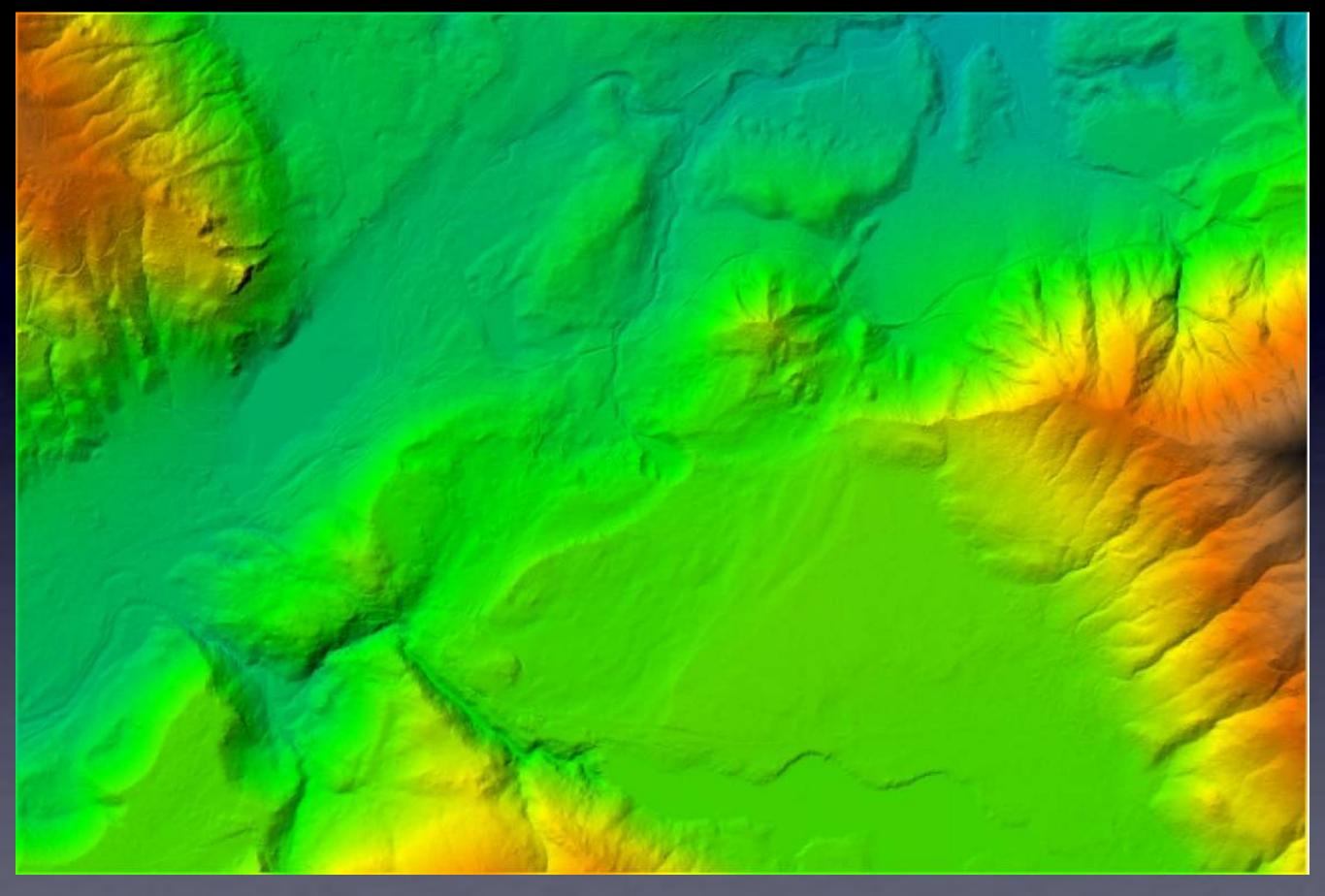


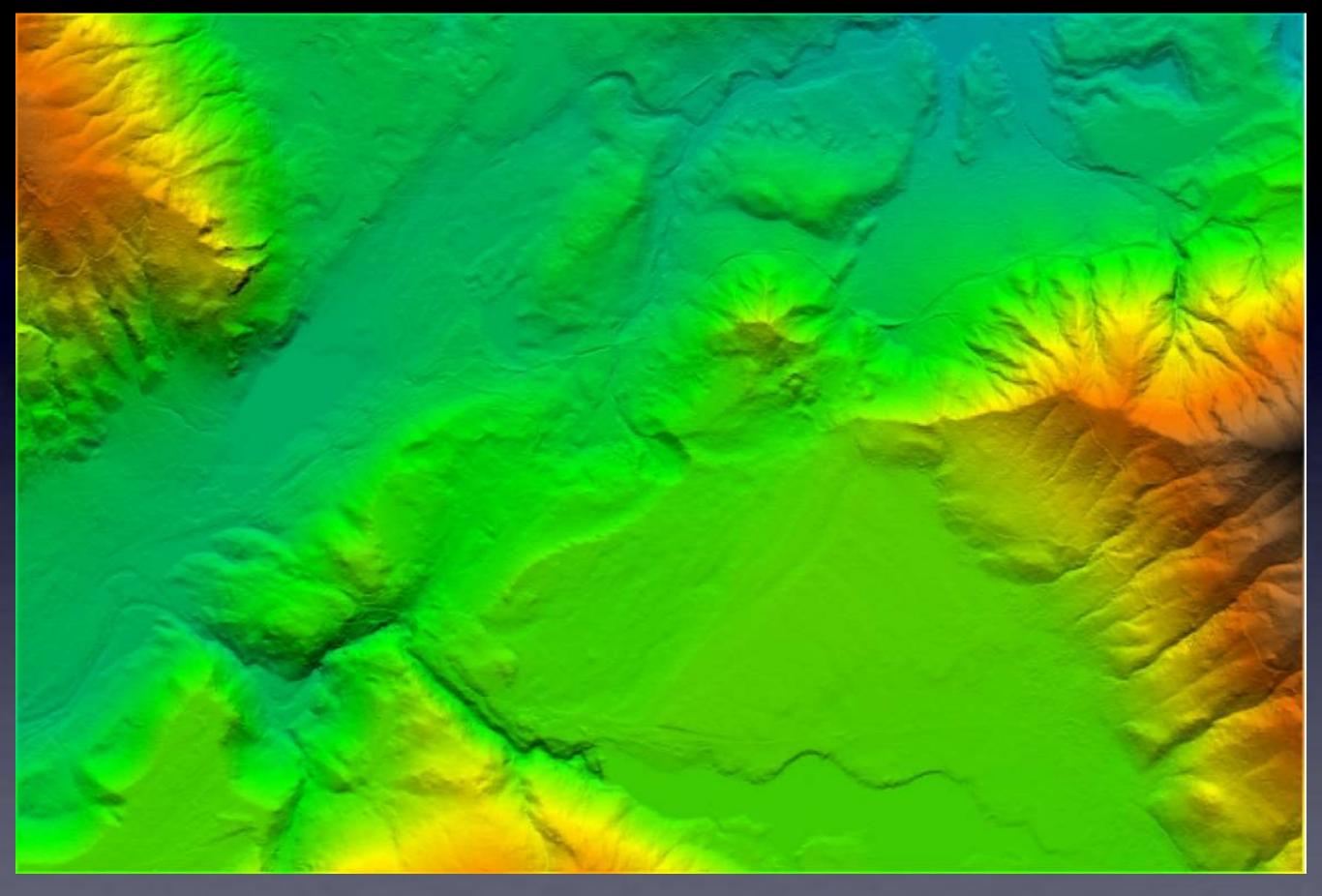


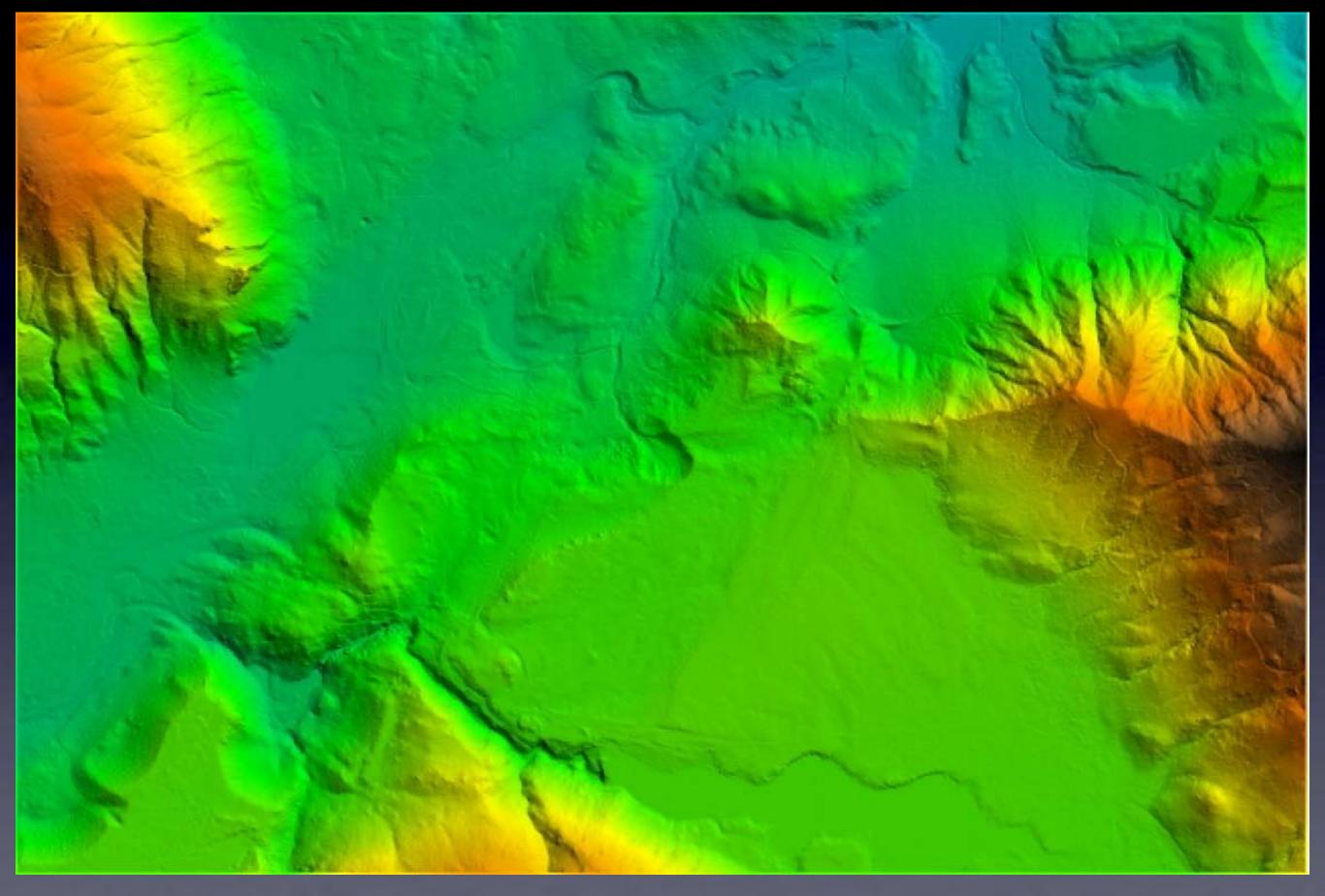
Derivative maps

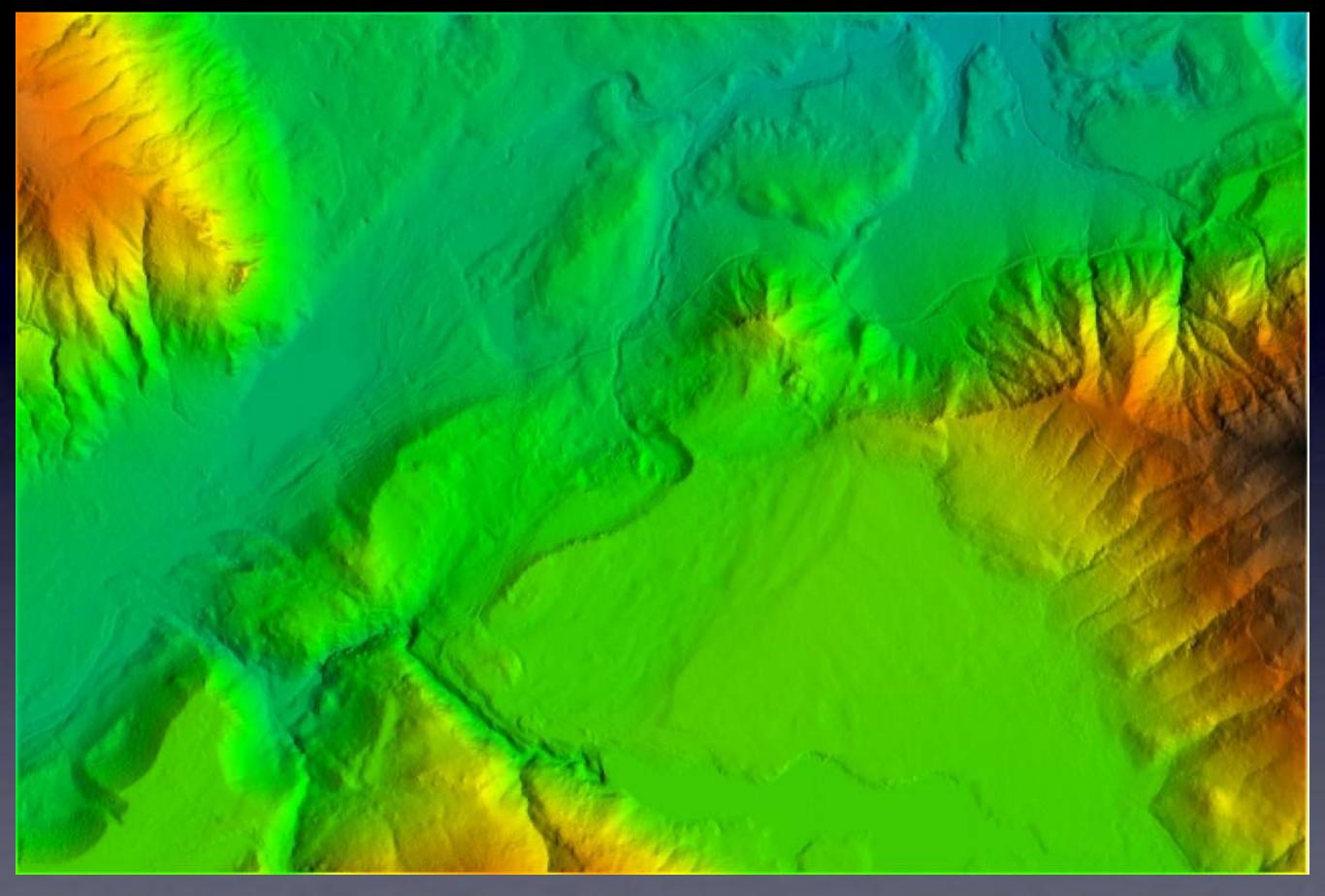
- Recast DEM content to accentuate landforms
 - Contours (smoothed/unsmoothed DEM)
 - Shaded relief (multiple illumination angles)
 - Slope angle and/or aspect
 - Roughness (various definitions)
 - Curvature (plan and/or profile)
- What properties are likely to accentuate landforms of interest? There are no cookbook answers!

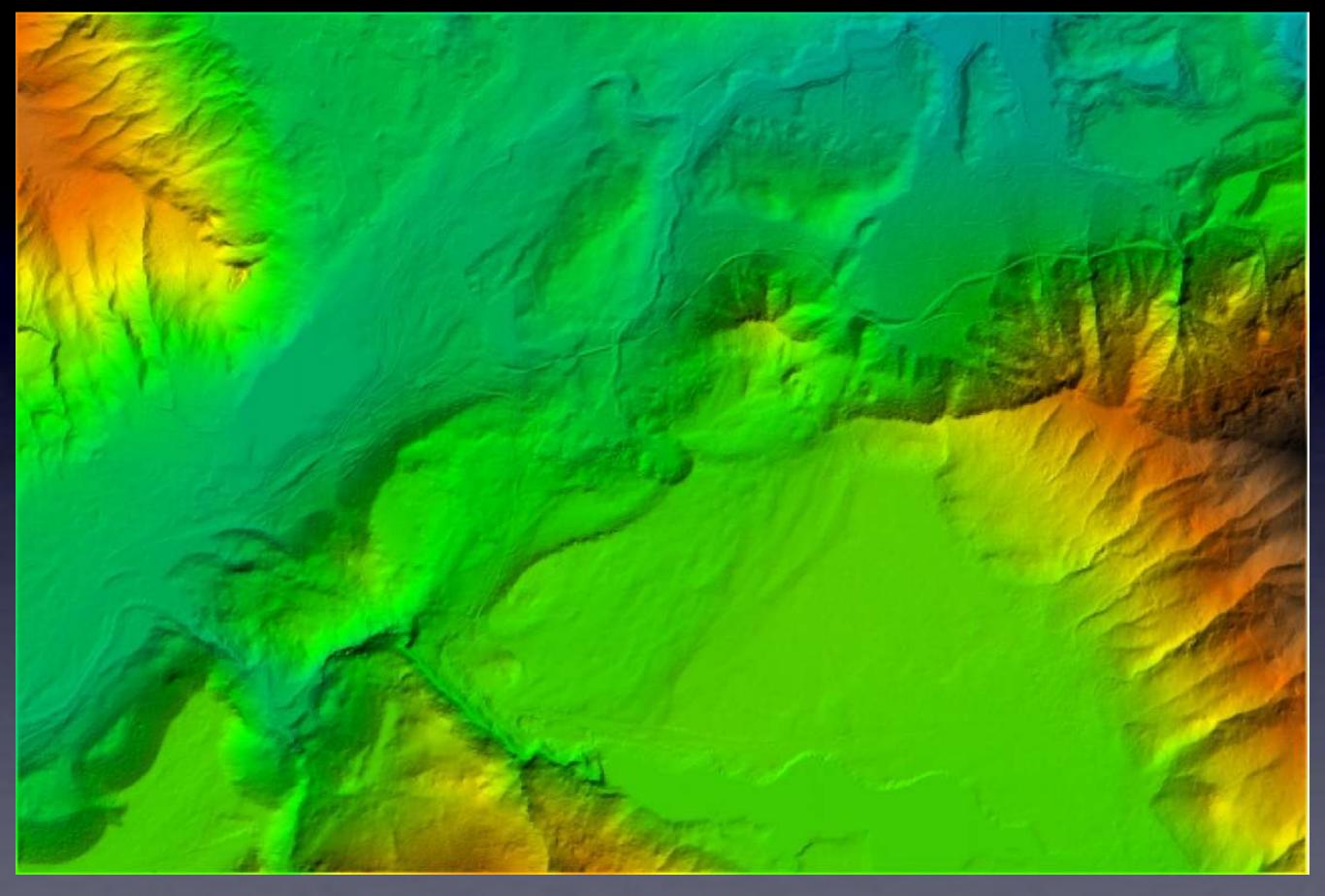


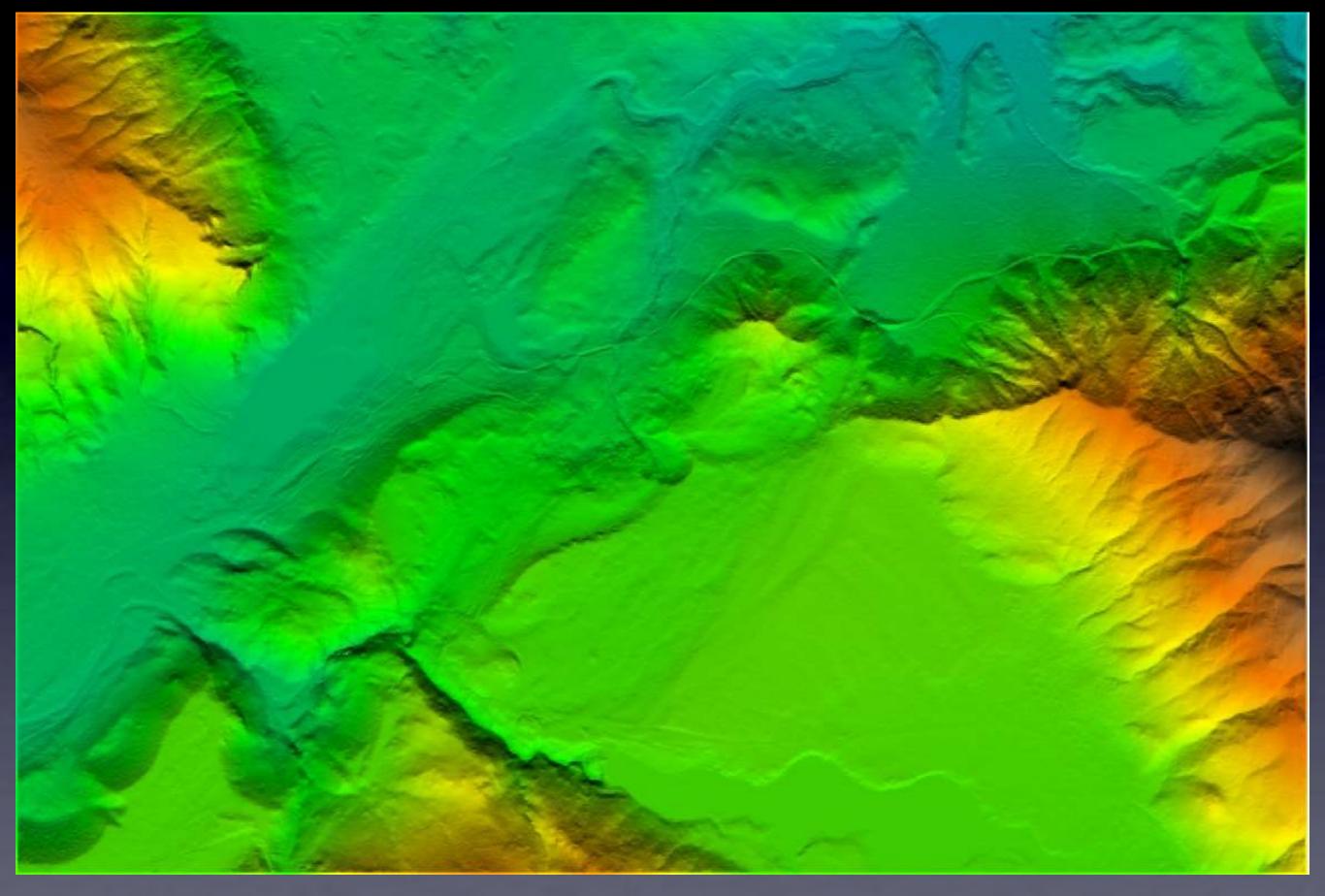


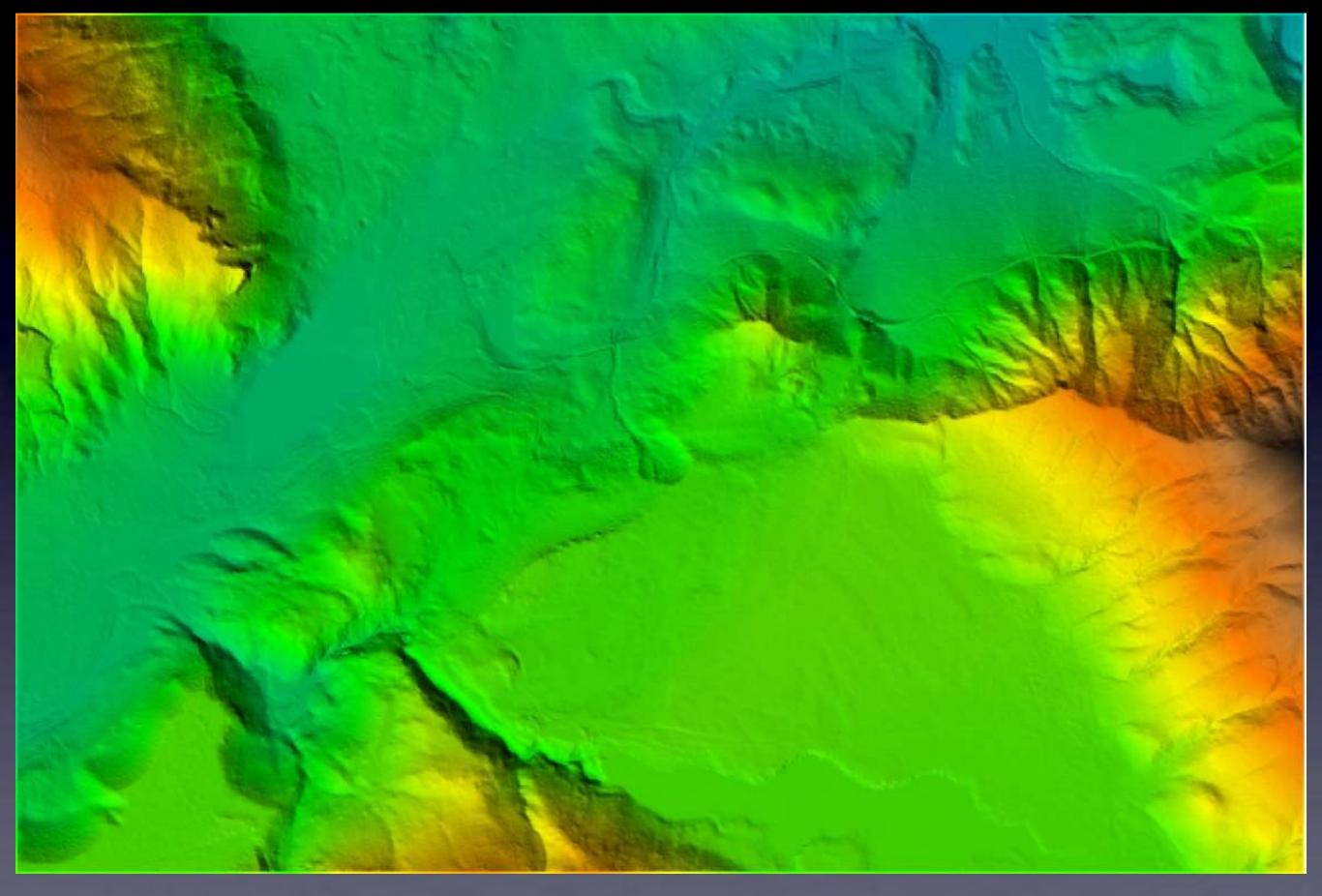




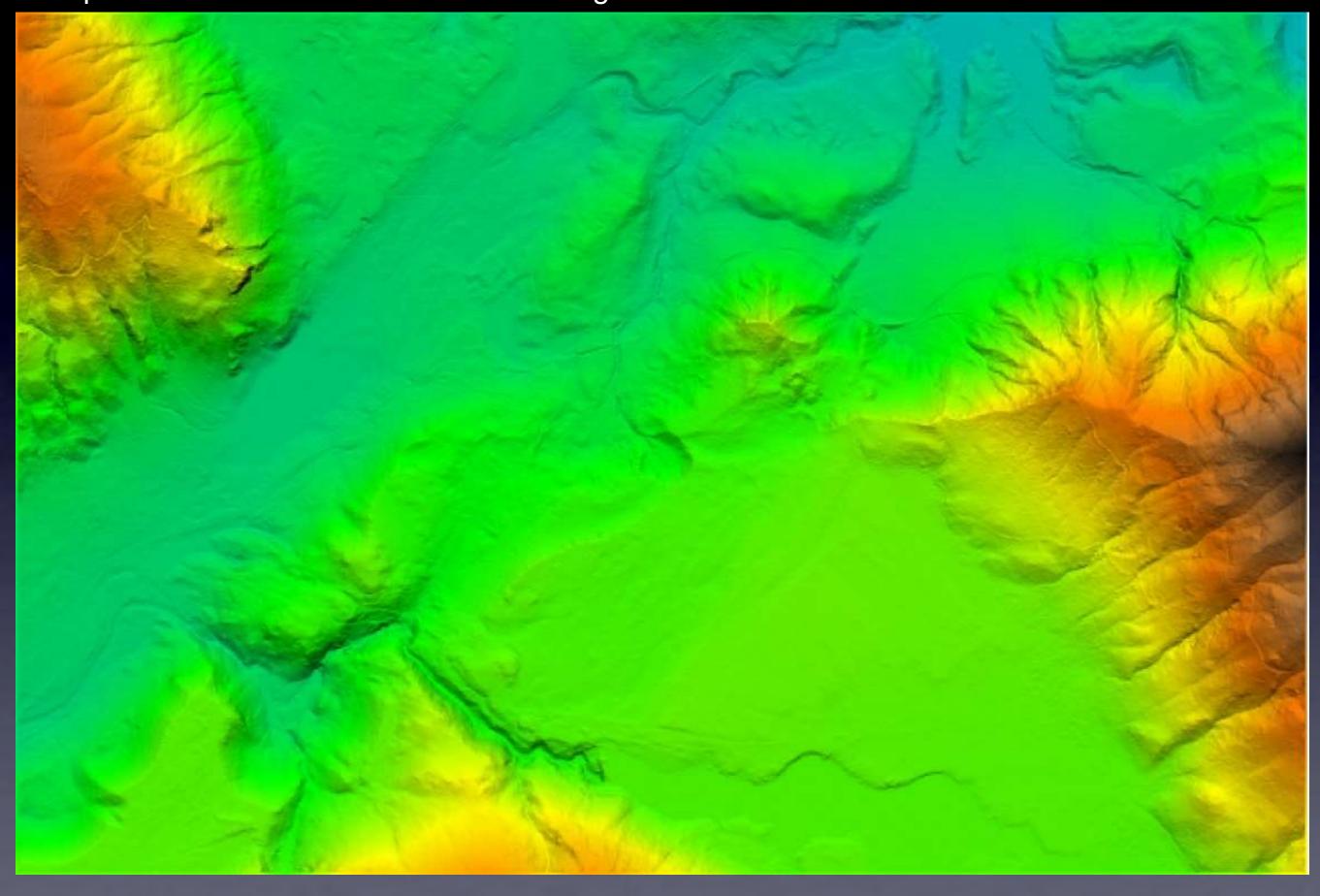




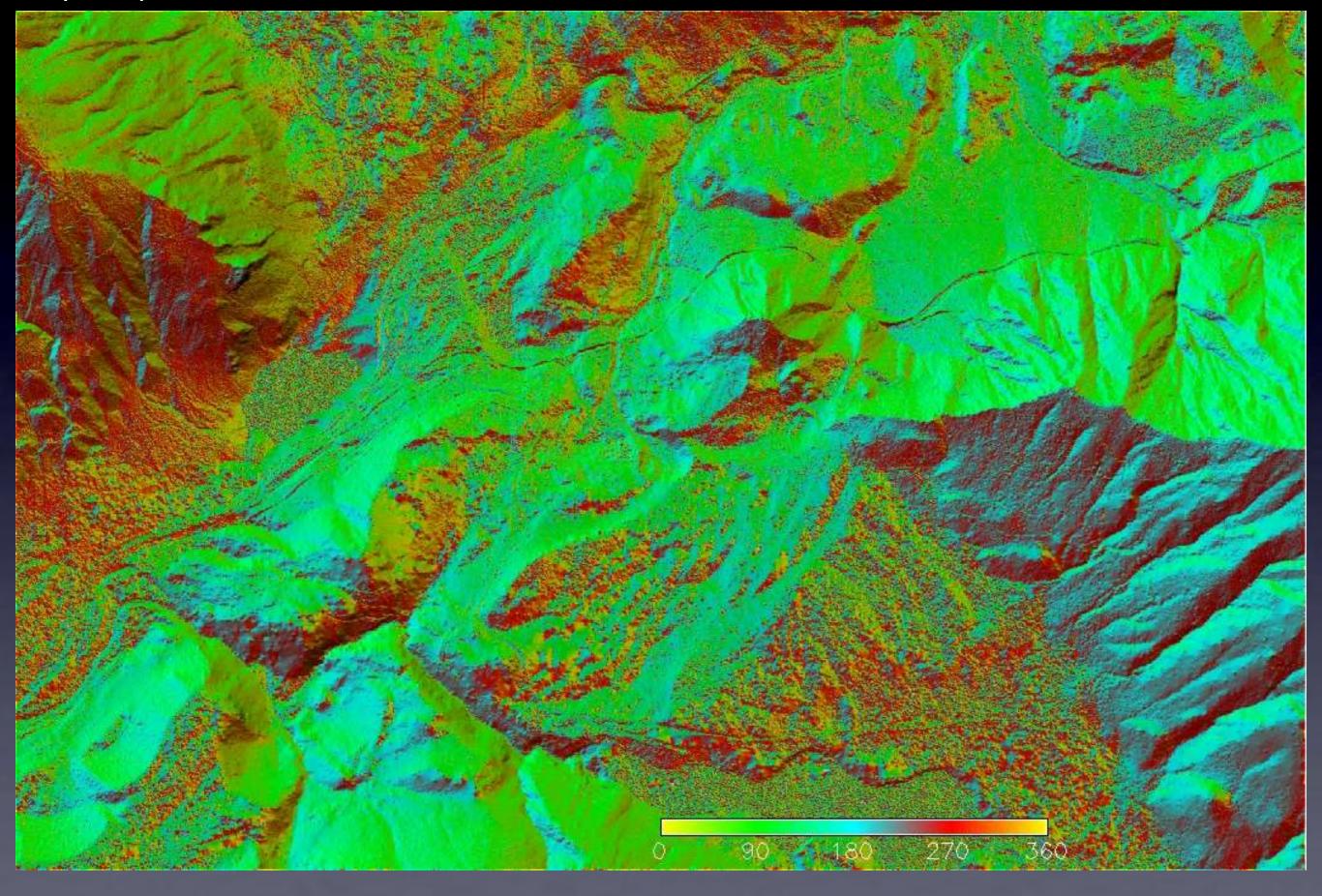




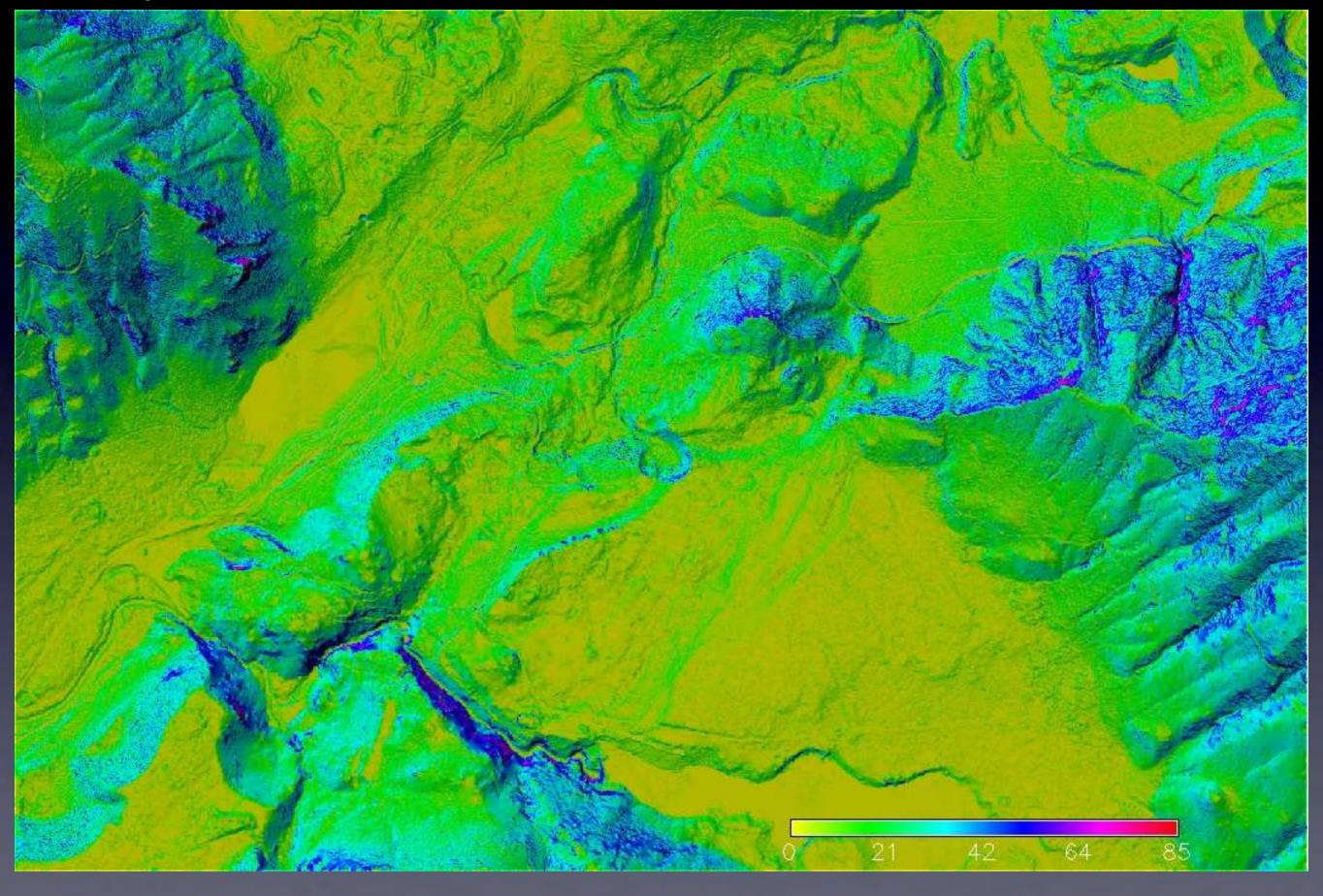
Composite omnidirectional 45°/270° through 45°/090°



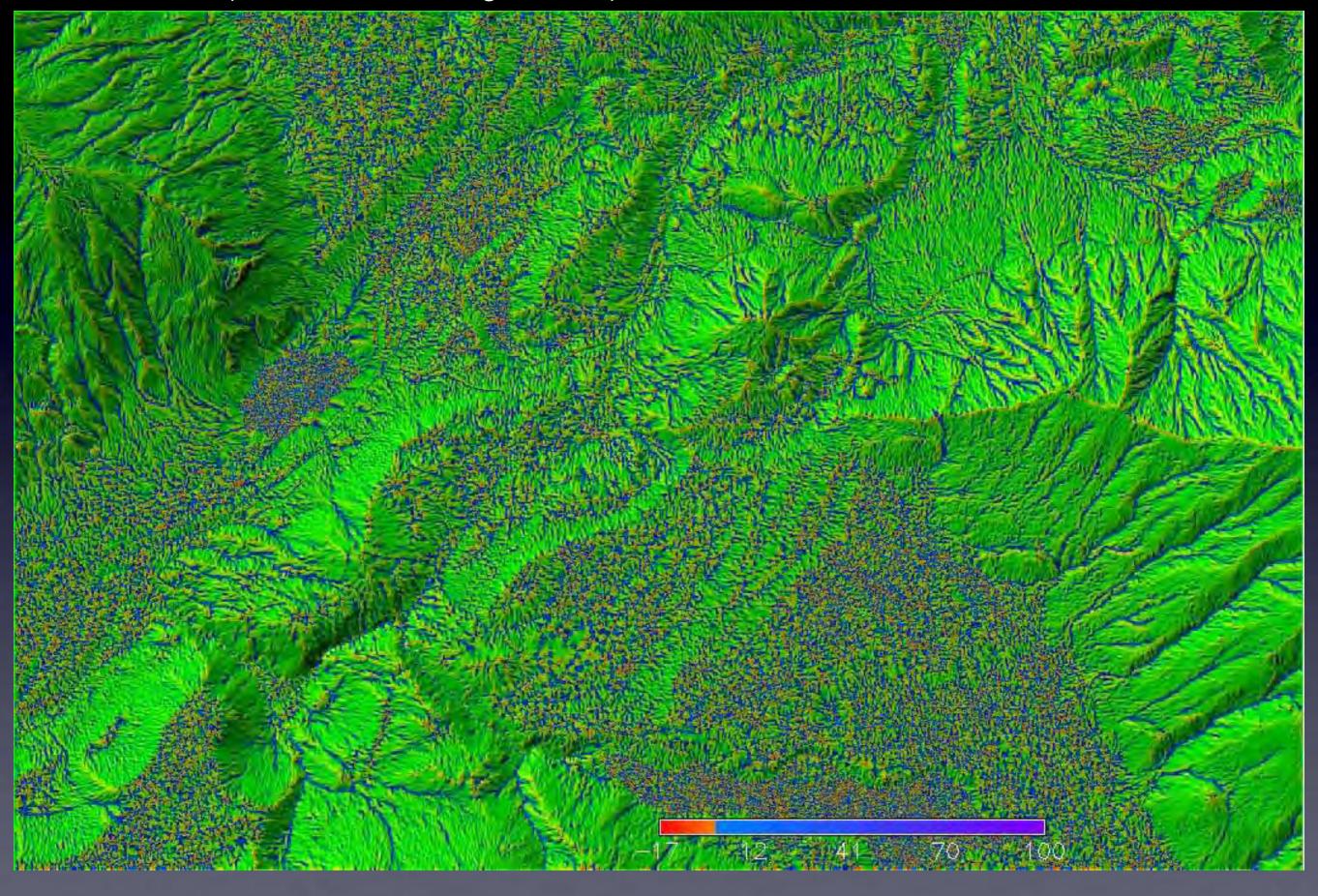
Slope aspect



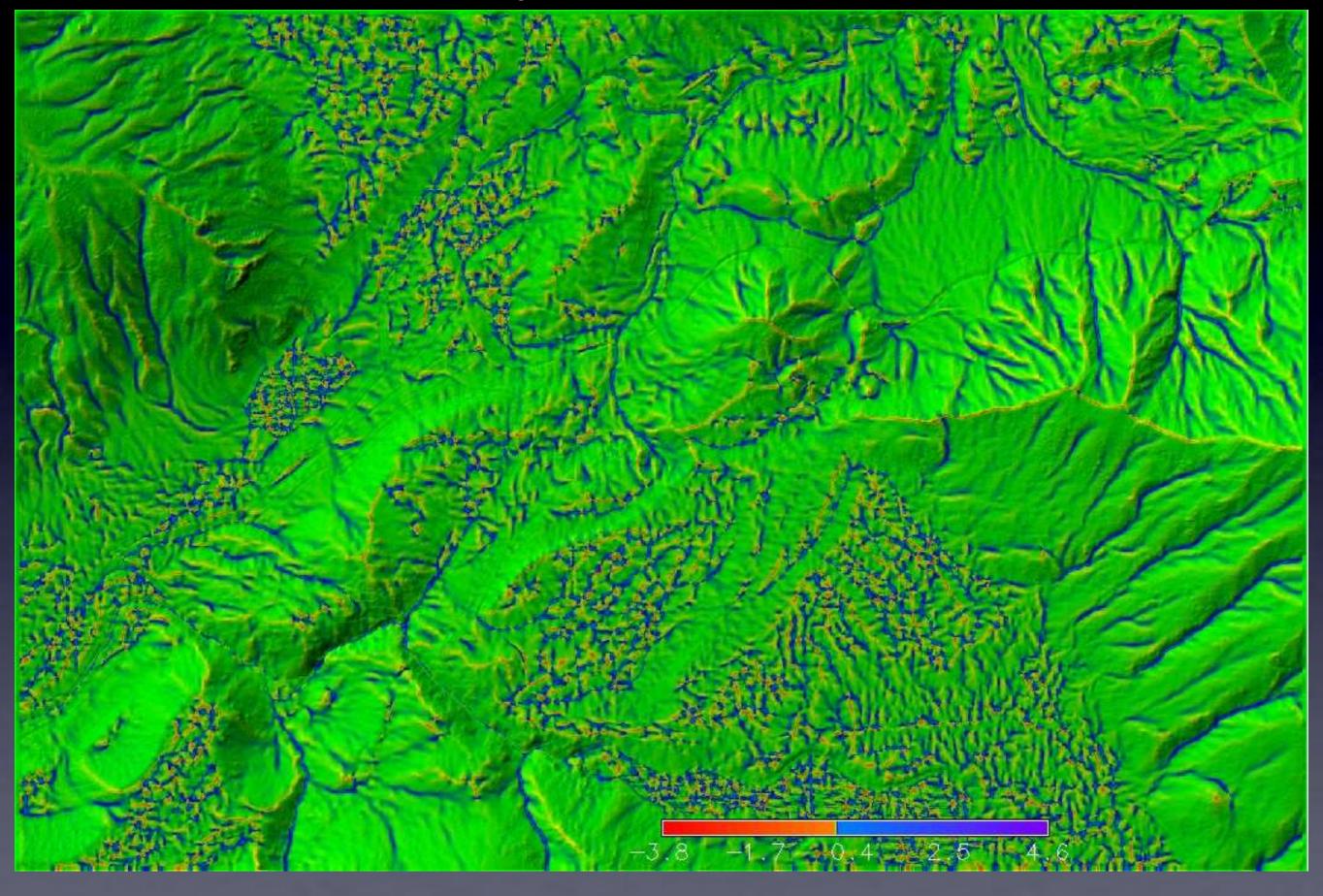
Slope angle



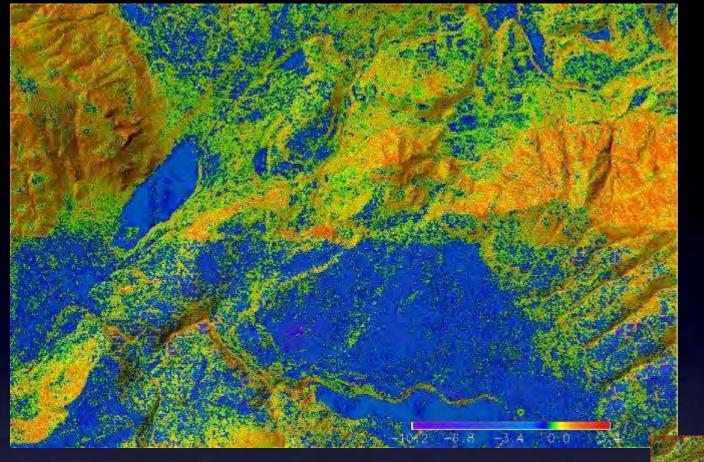
Plan curvature (5 x 5 raster moving window)



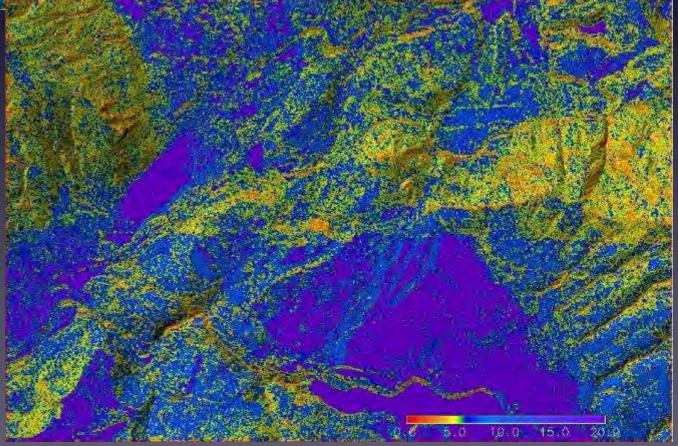
Plan curvature (11 x 11 raster moving window)



Roughness (log residual 3 x 3)

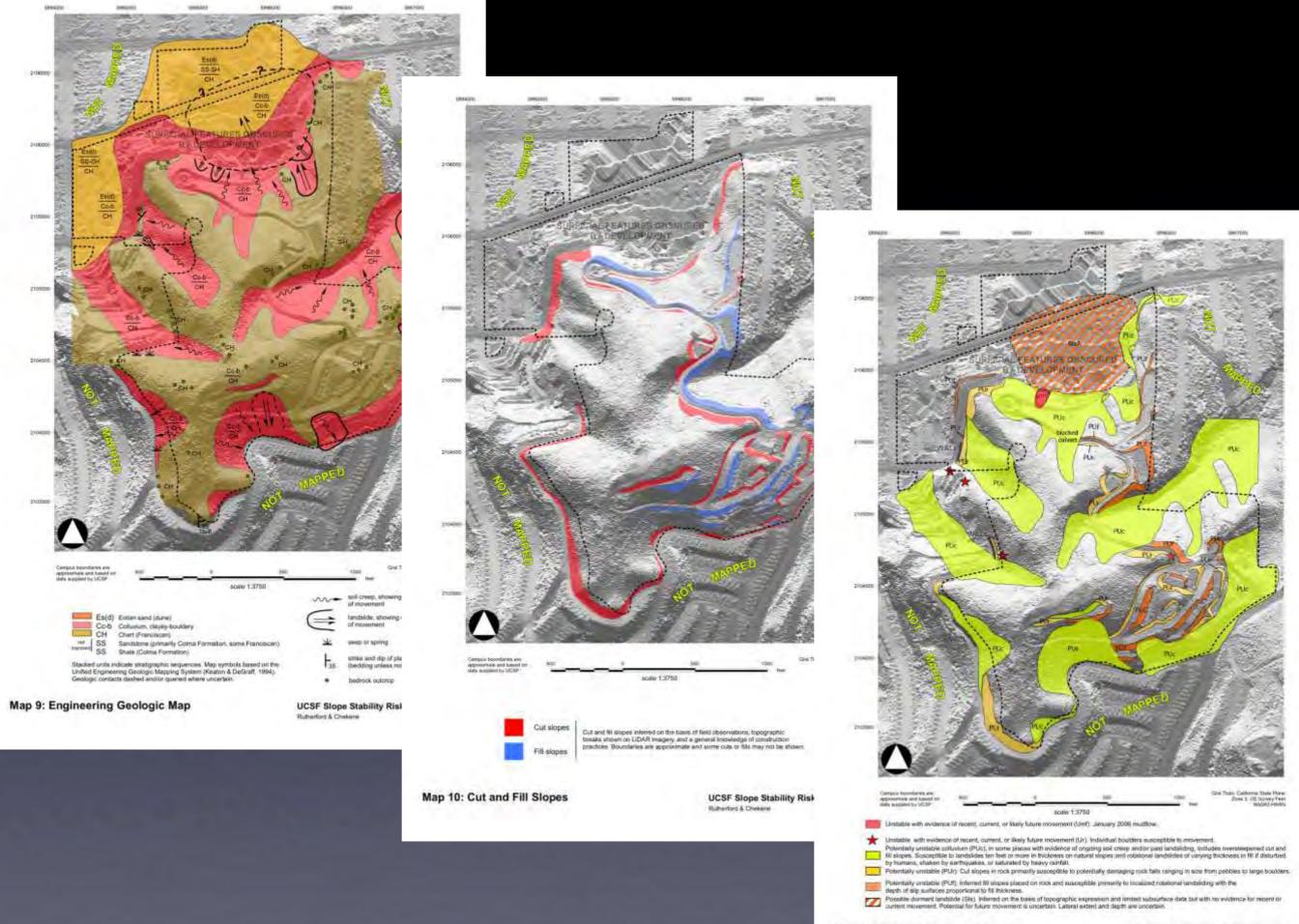


Roughness (eigenvalue ratio 3 x 3)



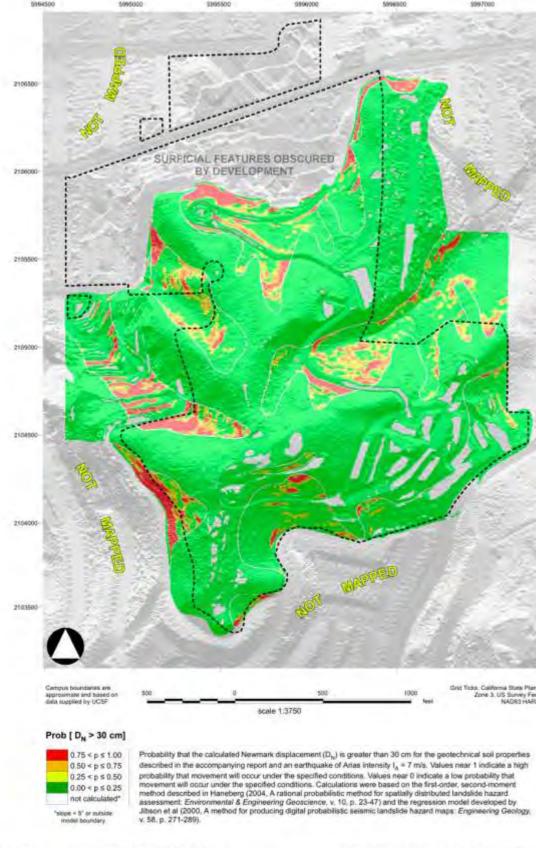
Virtual mapping

- Assemble all the layers in a vector drawing program
- GIS capable if possible
- Non-LiDAR data, too (outcrop locations, orthopotos, etc)
- •Put a blank layer on top and map landforms
- Alternate underlying layers to accentuate features of interest (illumination direction, slope angle, curvature, etc)
- Refine and revise
- Go to the field
- Refine and revise again



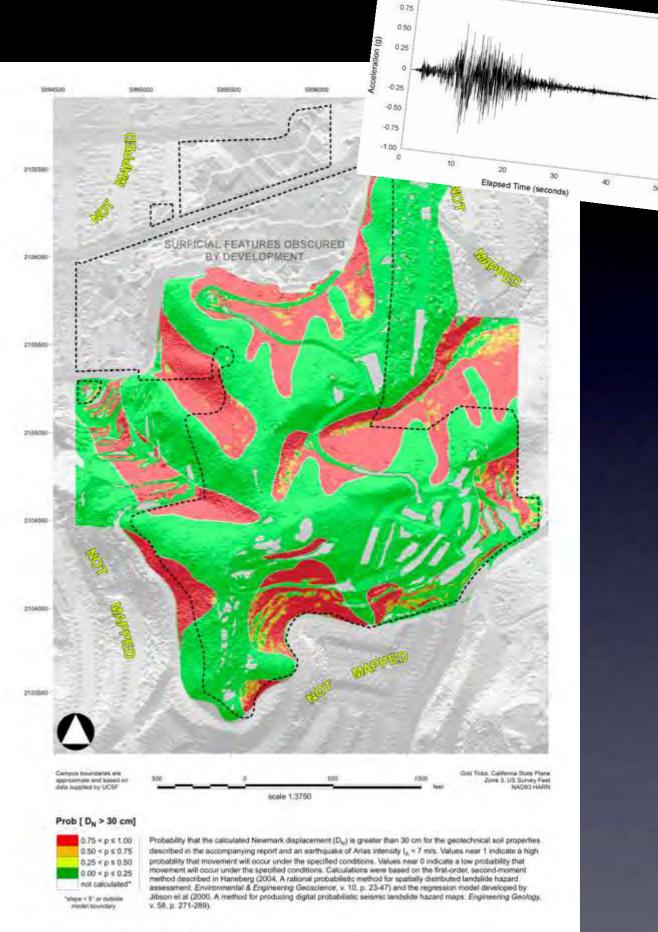
Process Based Hazard Models

- •PISA-m: Map-based probabilistic infinite slope stability
- •Haneberg, 2004, Environmental & Engineering Geoscience
- Incorporates input uncertainties using probability distributions
- Similar to USFS LISA
- FOSM approximations
- •Calculates FS mean, standard deviation, Prob FS ≤ 1 plus seismic results
- Geotechnical input defined by engineering geologic map units
- Thin colluvium over bedrock
- Thick colluvium in hollows
- Three scenarios for UCSF
- •Wet static, wet seismic, dry seismic
- •Other models are available (e.g., TRIGRS, SHALSTAB, SINMAP, WEPP)



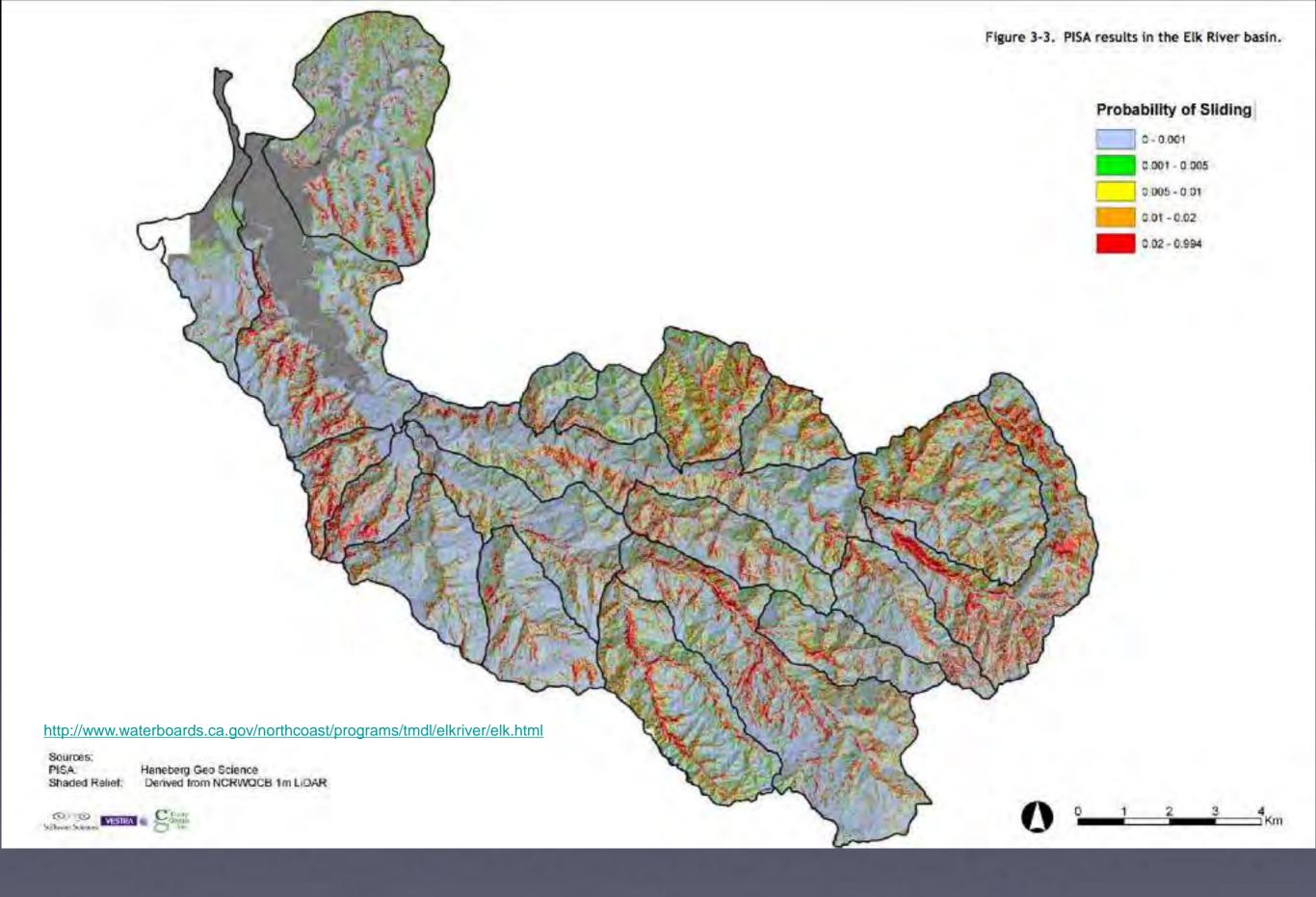
Map 14: Probabilistic Slope Stability
Dry Seismic Conditions (I_A = 7 m/s) (Revised model of March 2007)

UCSF Slope Stability Risk Assessment Rutherford & Chekene June 2006



Map 13: Probabilistic Slope Stability
Wet Seismic Conditions (I_A = 7 m/s) (Revised model of March 2007)

UCSF Slope Stability Risk Assessment
Rutherford & Chekene June 2006



• Take control of the da and be active users

- Incorporate geologic concerns into project specs
- Understand resolution, mappability, and accuracy
- Use the data and derivatives to their full potential
- Utilize virtual mapping technologies to leverage field time (especially in cold wet climates!)
- Take advantage of process based modeling evaluate unprecedented or rare conditions